SmartOClock: Workload- and Risk-Aware Overclocking in the Cloud

ISCA 2024

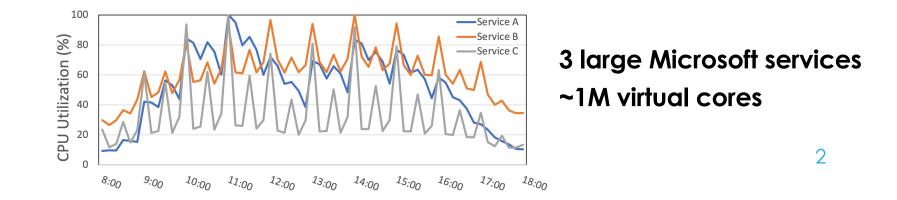


Jovan Stojkovic*, Pulkit Misra, Íñigo Goiri, Sam Whitlock, Esha Choukse, Mayukh Das, Chetan Bansal, Jason Lee, Zoey Sun, Haoran Qiu*, Reed Zimmermann†, Savyasachi Samal, Brijesh Warrier, Ashish Raniwala, Ricardo Bianchini

Microsoft, *University of Illinois at Urbana-Champaign, †University of Texas Austin

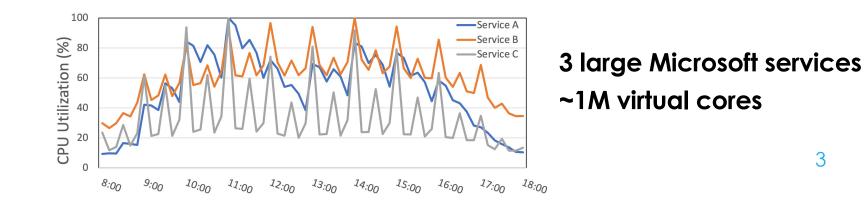
Cloud Services are Heavily Overprovisioned

O User-facing workload with diurnal patterns and occasional spikes



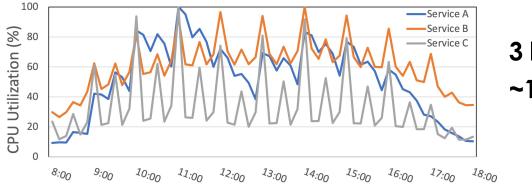
Cloud Services are Heavily Overprovisioned

• User-facing workload with diurnal patterns and occasional spikes \bigcirc Stringent SLO requirements \rightarrow provisioned for the peak



Cloud Services are Heavily Overprovisioned

O User-facing workload with diurnal patterns and occasional spikes
O Stringent SLO requirements → provisioned for the peak
O Auto-scaling and on-demand provisioning not a remedy



3 large Microsoft services ~1M virtual cores

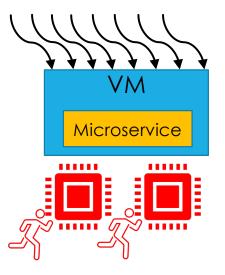
Overclocking to the Rescue?

Overclock at load spikes

O Improves performance + save cost

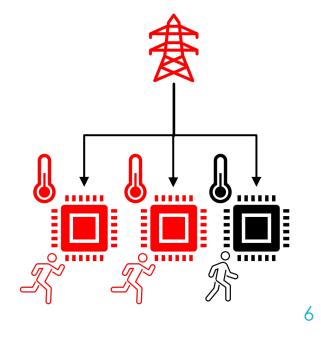


Time

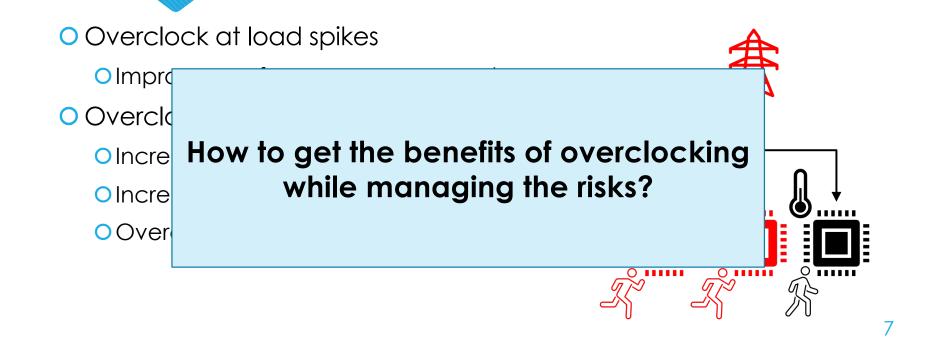


Overclocking to the Rescue?

Overclock at load spikes
Improves performance + save cost
Overclocking is not free
Increases power draw
Increases component wear-out
Overclocking is opportunistic



Overclocking to the Rescue?



Contributions

O Thorough characterization of the environment

- Propose SmartOClock
- O Evaluation
 - Real 36-server overclockable cluster
 - Production workloads

Outline of this talk

O Challenges and opportunities for overclocking

- O SmartOClock
- O Evaluation results

1. When is it beneficial for workloads to be overclocked?

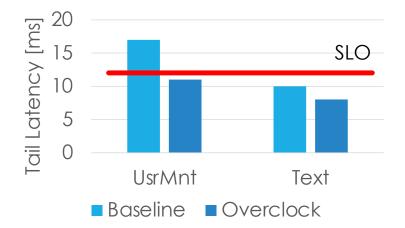
- 1. When is it beneficial for workloads to be overclocked?
- 2. Are there enough resources for overclocking in the cloud?

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- 2. Are there enough resources for overclocking in the cloud?
- 3. How to overclock without exceeding the resource limits?
- 4. How to act when the resource limits are exceeded?

Overclocking opaque-box VMs is inefficient

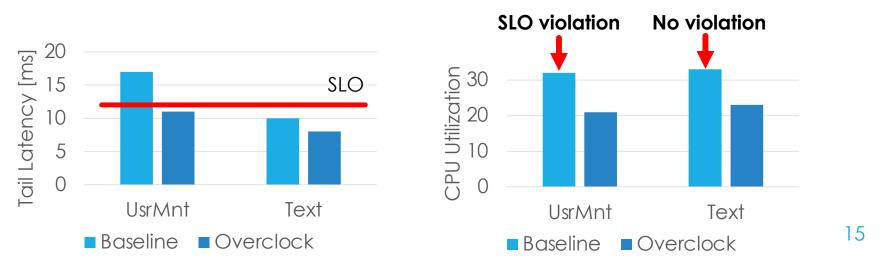
• Microservices – target metric is tail latency



Overclocking opaque-box VMs is inefficient

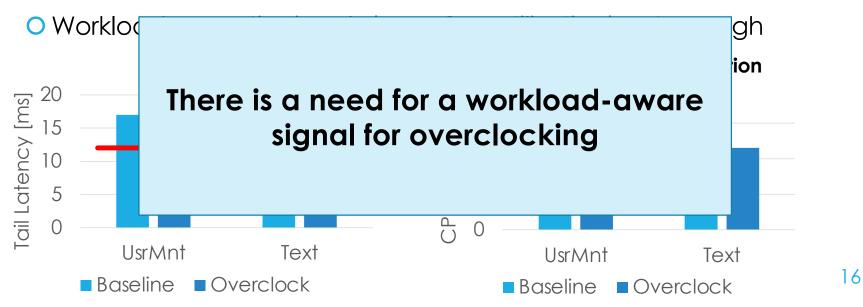
O Microservices – target metric is tail latency

• Workload-agnostic signals (e.g., CPU utilization) not enough



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O Microservices – target metric is tail latency

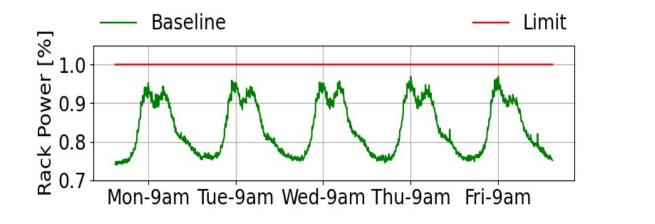


• Analyze power consumption of Azure Fleet

• Power usage typically low (~60%), can spike (up to 99%)

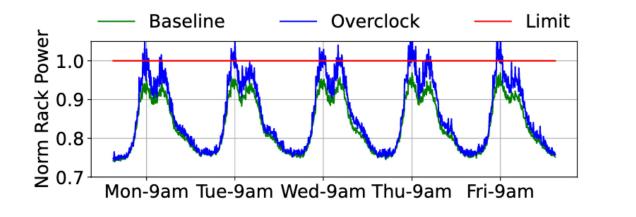
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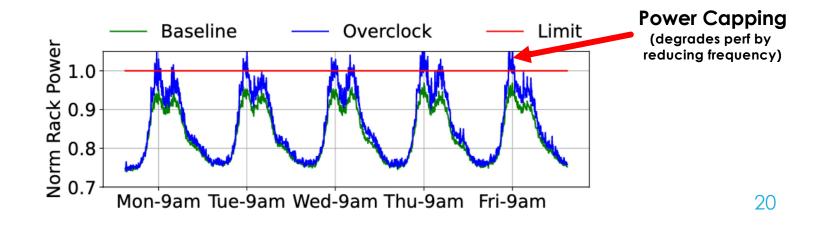
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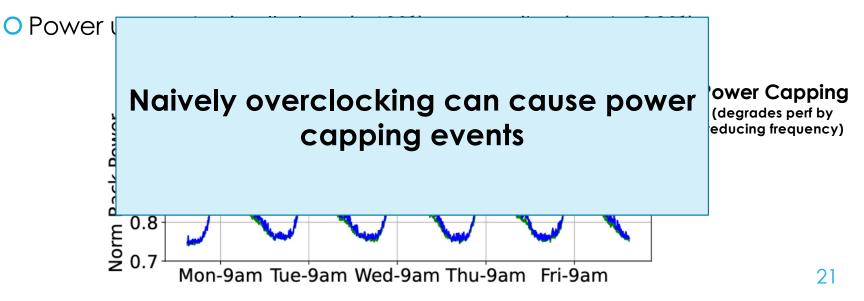


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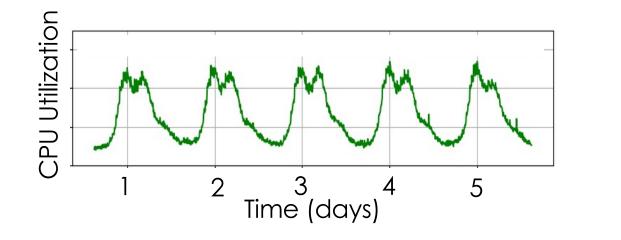


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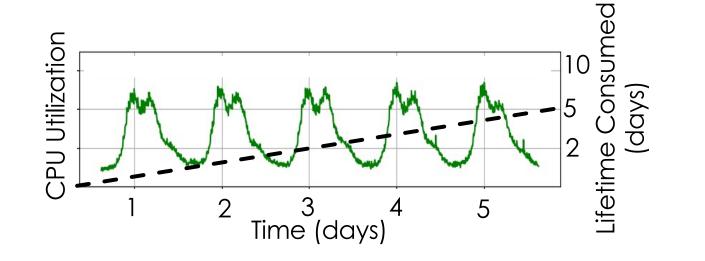
• Analyze CPU utilization of Azure Fleet

• TSMC reliability model



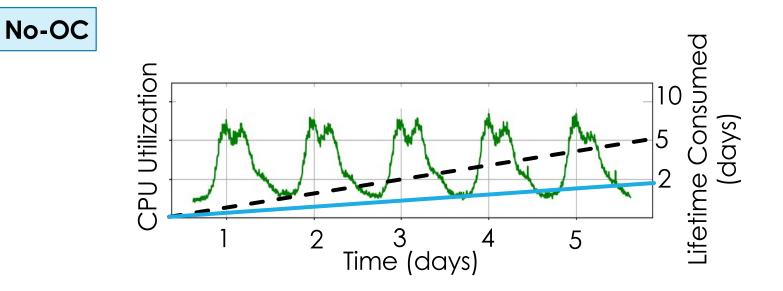
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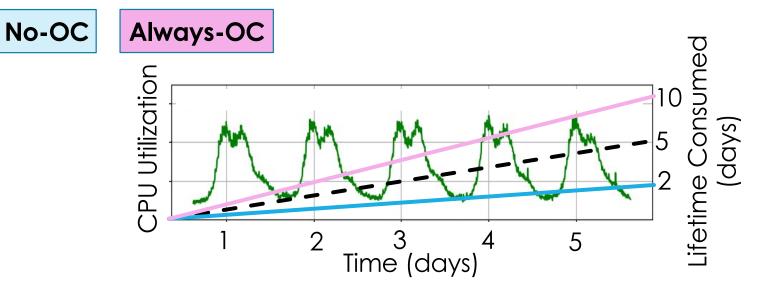
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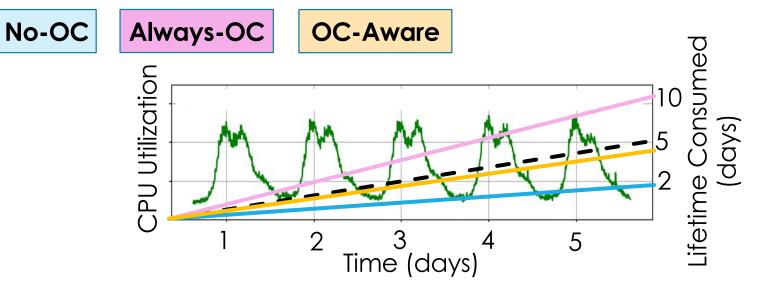
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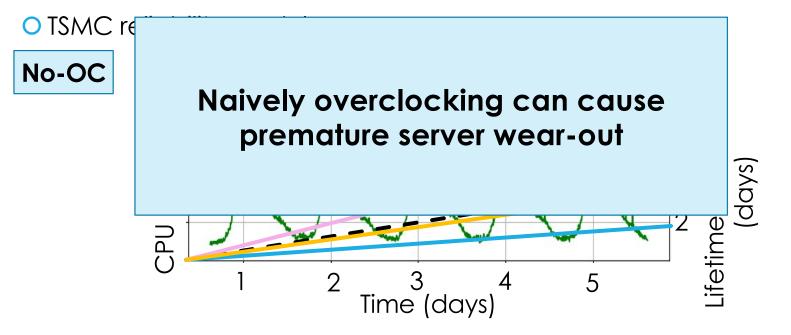


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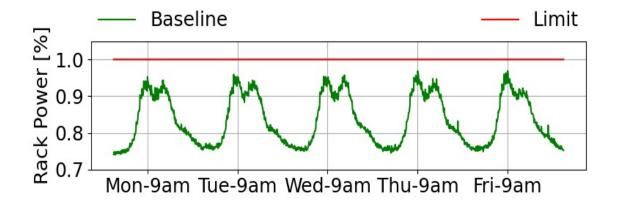


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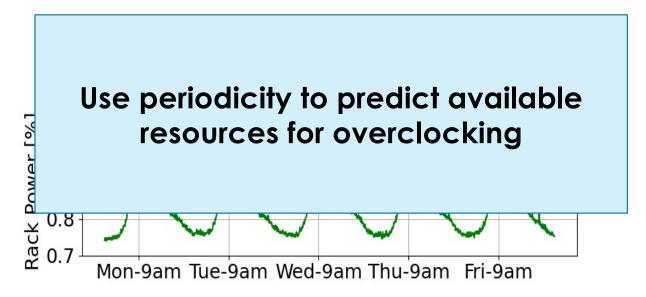
Rack power is predictable in Azure

• Highly **periodic** power consumption behavior across days



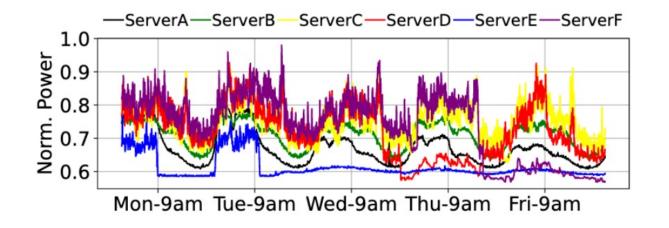
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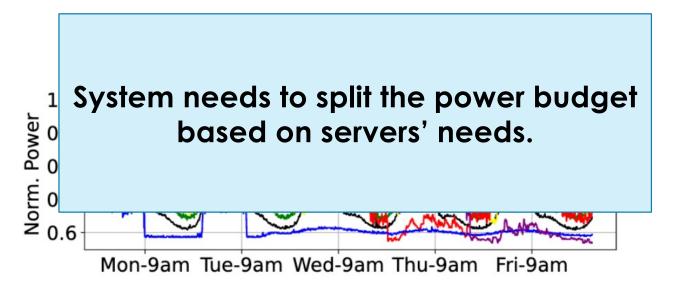
Servers have heterogeneous power profiles

O Servers' needs are heterogeneous and dynamic



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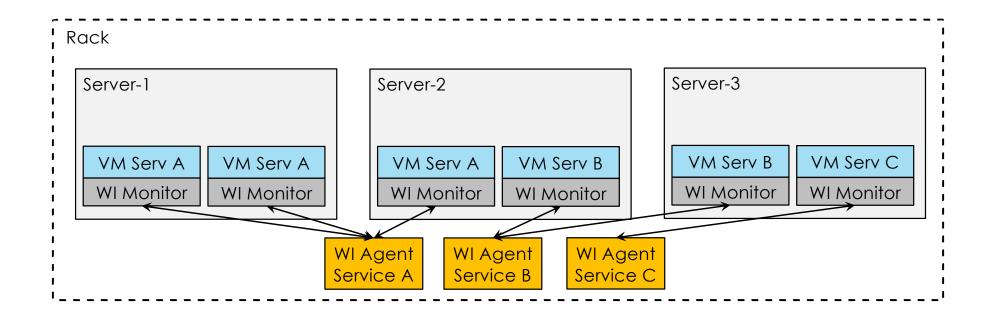


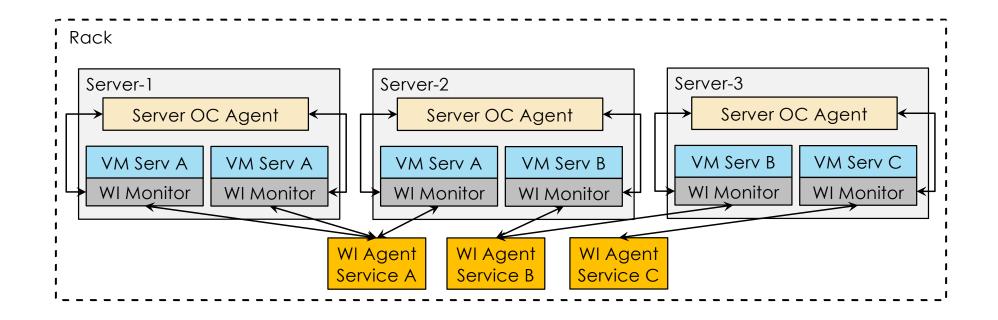
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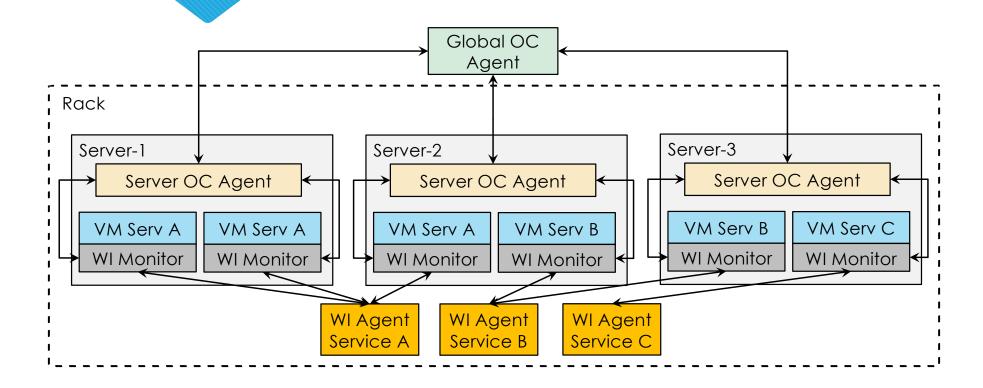
SmartOClock

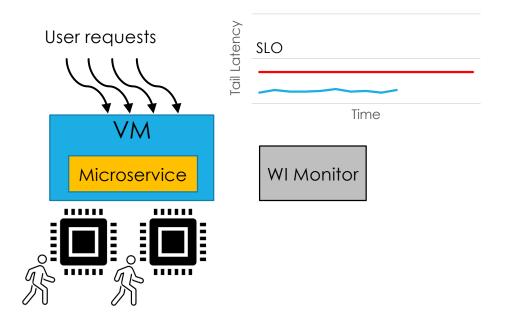
O Evaluation results

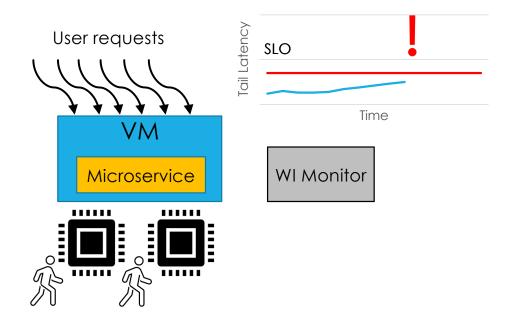
Rack		
Server-1	Server-2	Server-3
VM Serv A VM Serv A	VM Serv A VM Serv B	VM Serv B VM Serv C

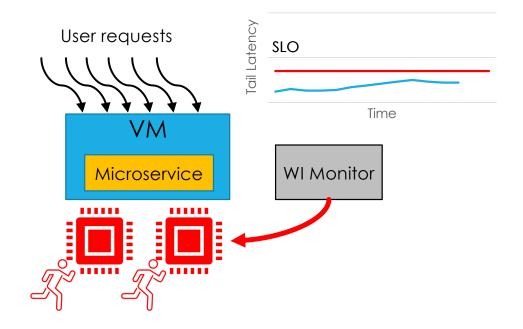


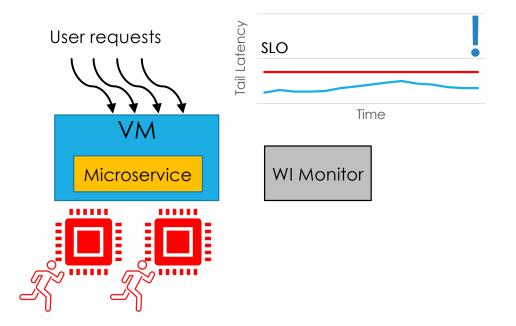


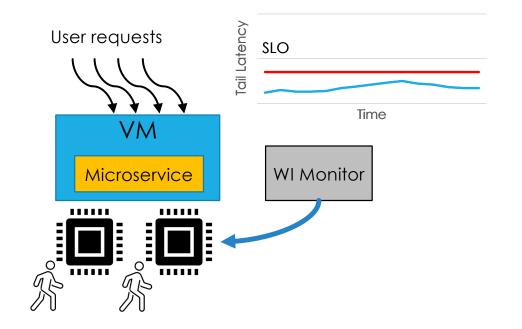


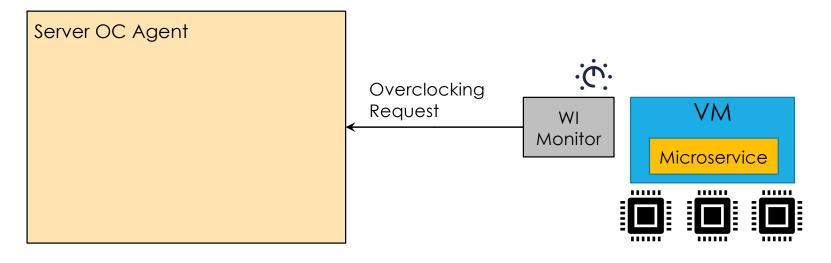


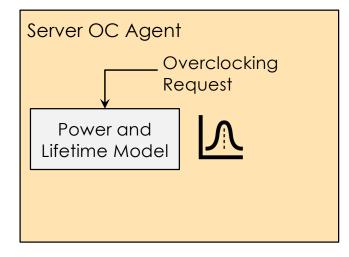


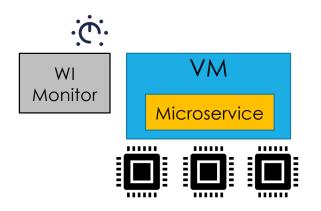


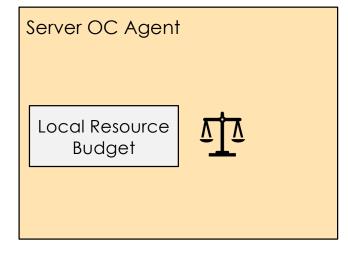


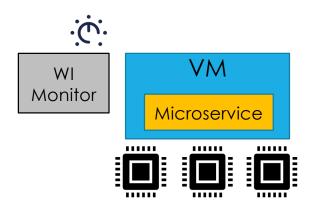


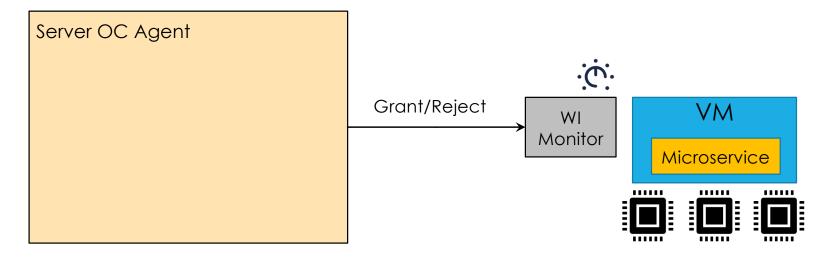




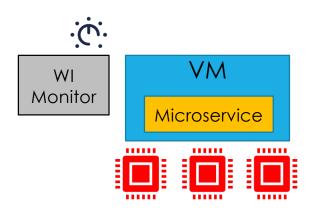






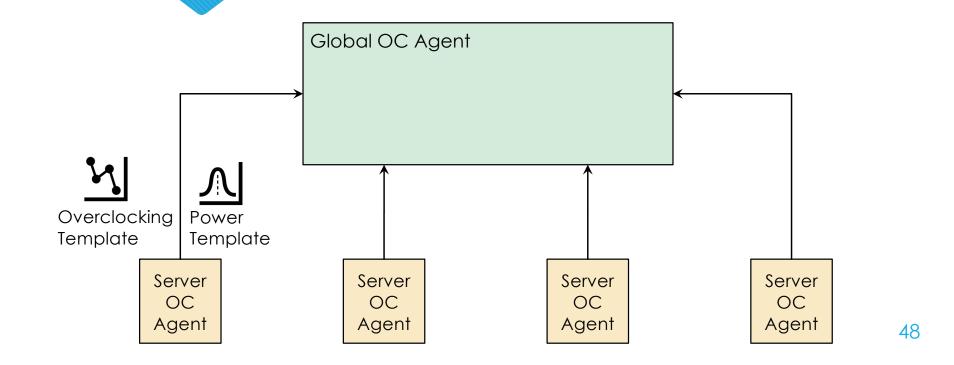


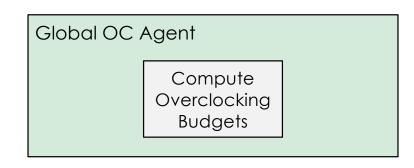
Server OC Agent



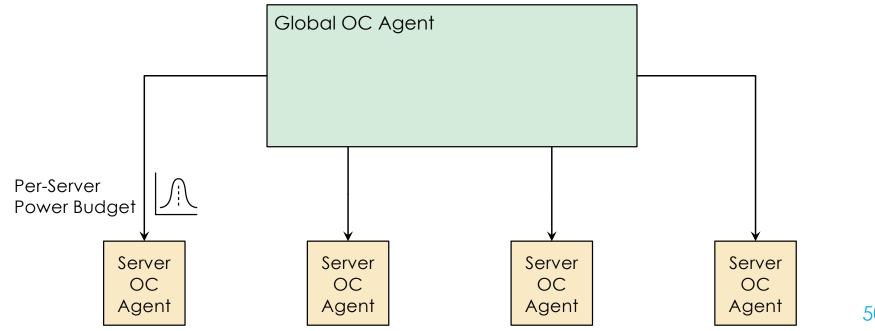
Global OC Agent

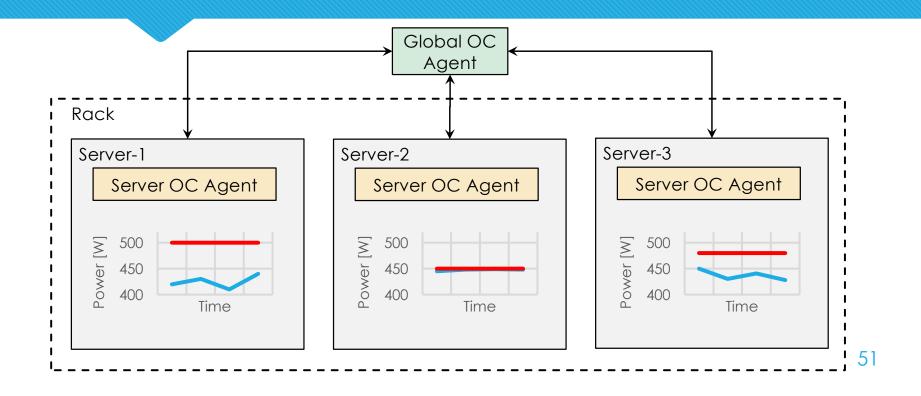


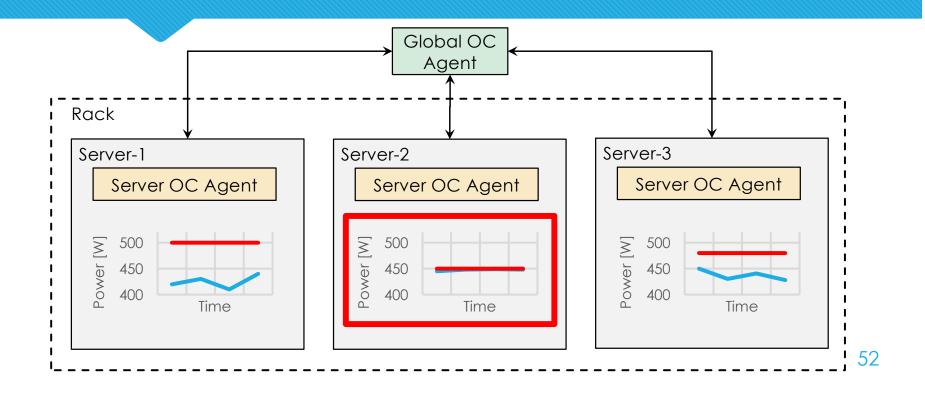


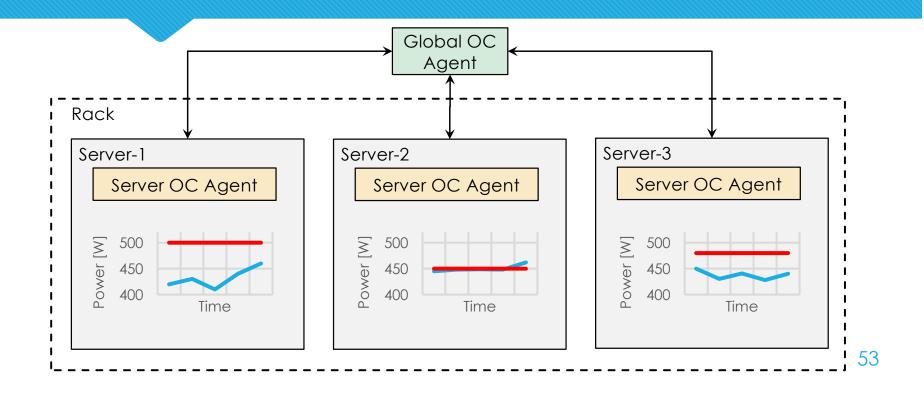


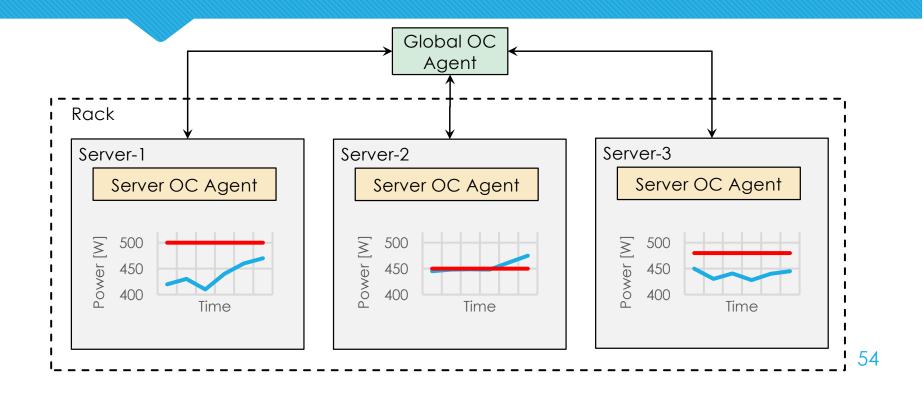


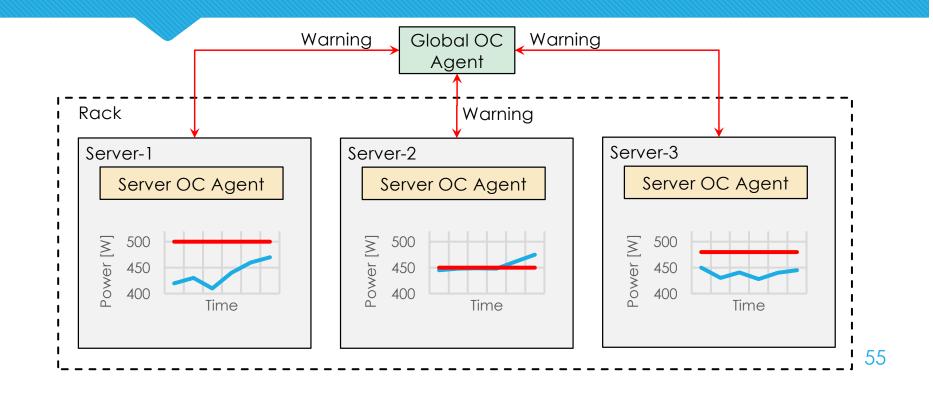


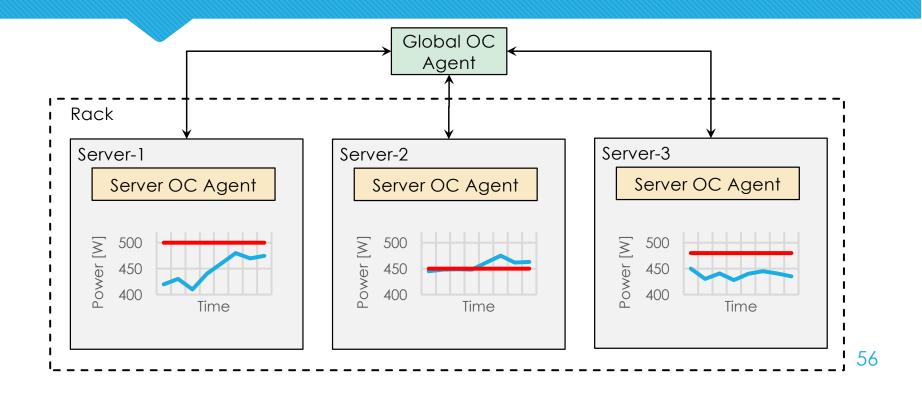












Outline of this talk

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O SmartOClock

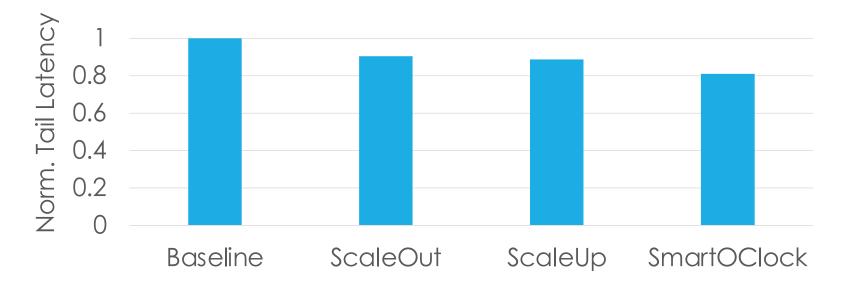
• Evaluation results

Evaluation Setup

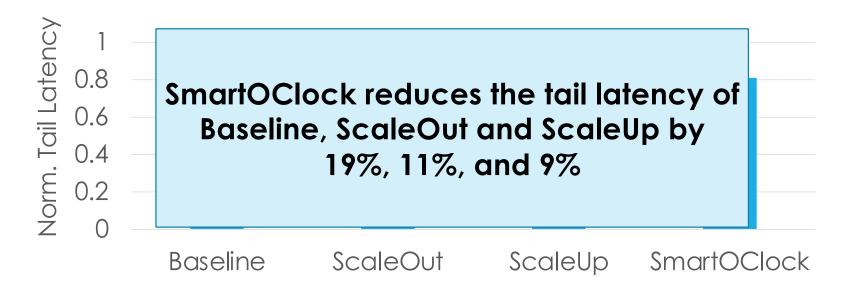
Experiments on two racks with 36 overclockable servers
Mimic power consumption of a production rack and its servers
Latency critical microservices + batch ML training

	Max Frequency	Scaling
Baseline	3.3 GHz	Fixed
ScaleOut	3.3 GHz	Auto-scale
ScaleUp	4.0 GHz	Fixed
SmartOClock	4.0 GHz	Auto-scale

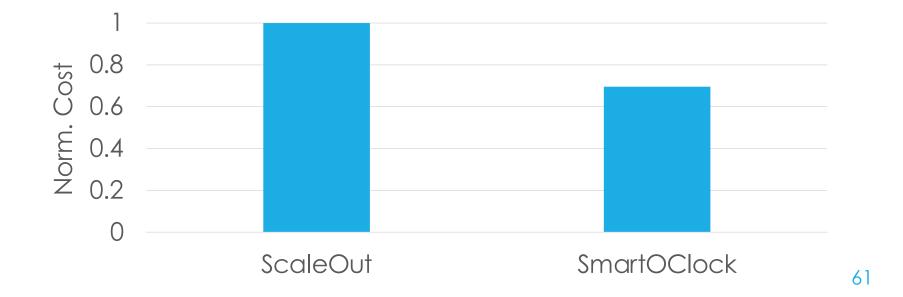
Tail Latency Reduction



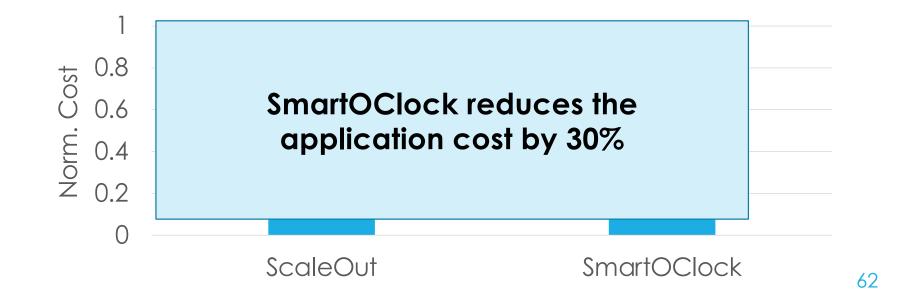
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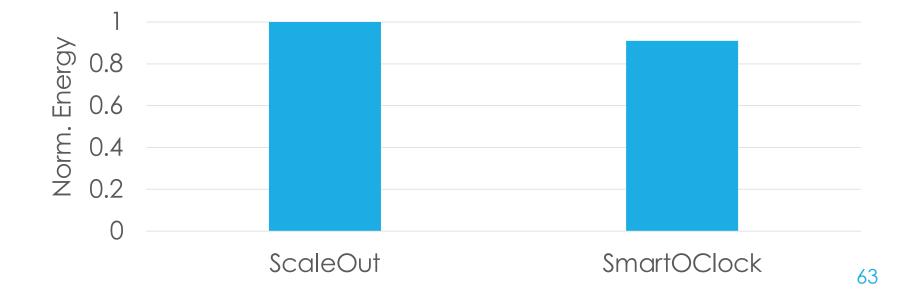
Workload Cost Reduction



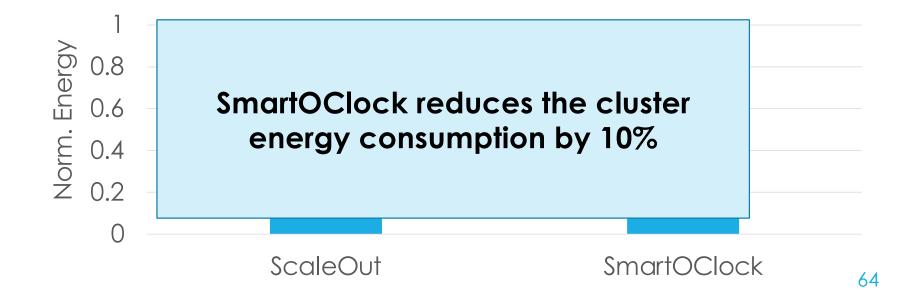
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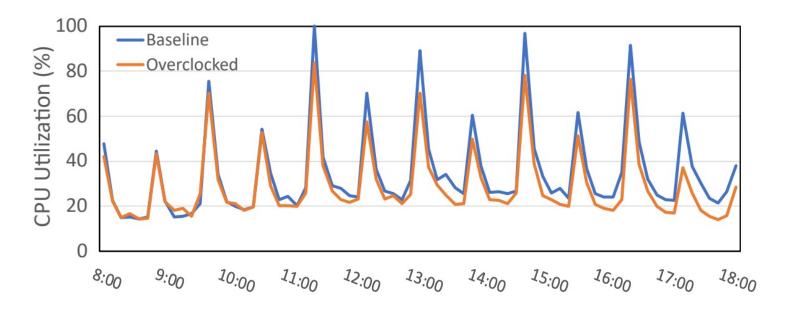
Energy Consumption Reduction



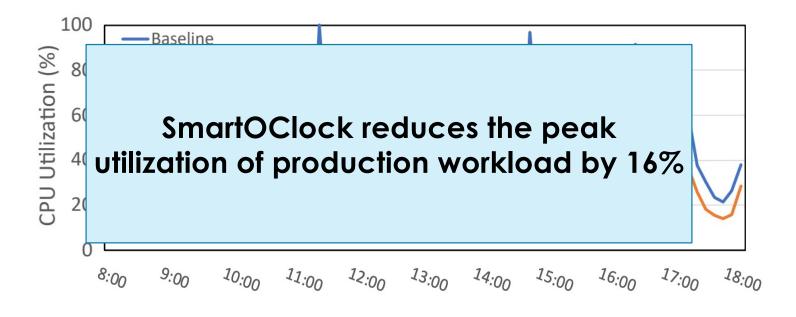
Energy Consumption Reduction



Production Workload



Production Workload



Conclusion

Overclocking gives benefits but not for free

SmartOClock: cloud overclocking management

OEvaluation shows improvements:

- o Tail latency by 9%
- o Cost by 30%
- Energy consumption by 10%
- OLessons from production

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